

# Taming Mobility Management Functions in 5G: Handover Functionality as a Service (FaaS)

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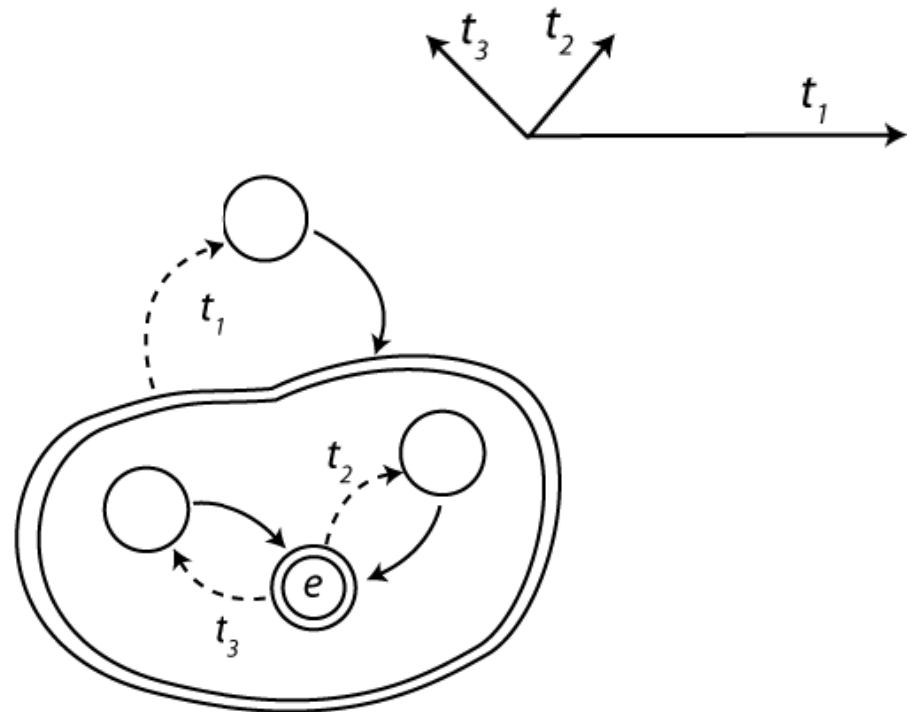
# In a nutshell ...

Modelling topology of mobile networks similar to the fixed network

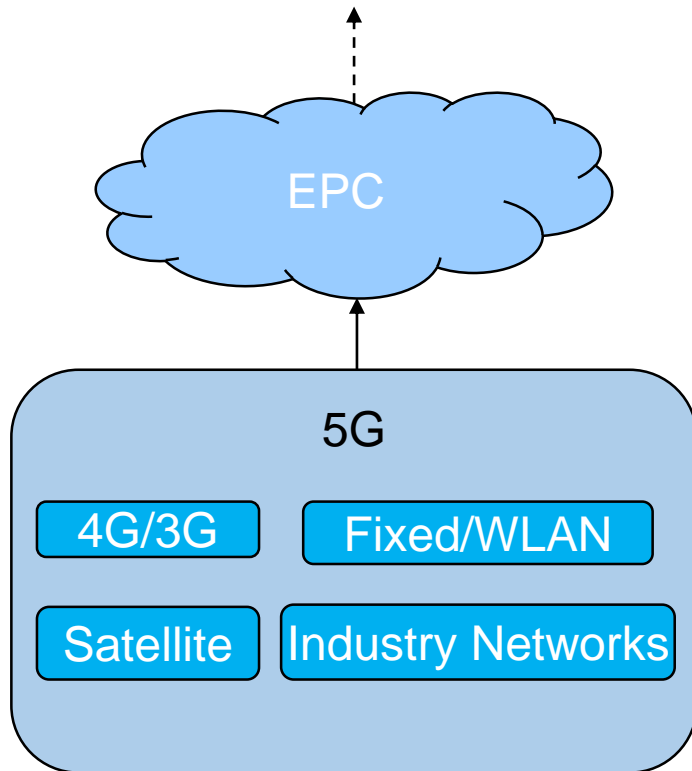
Topology of  
Mobile Devices  $\rightarrow$   
dynamic graph

Abstract view of topology  $\rightarrow$   
available at the top-level  
controller

Measuring signal quality  $\rightarrow$   
identifying graph dynamics



# One common network



- ✓ Service/User centric
- ✓ Optimized usage of resources
- ✓ Full integration
- ✓ Smart and smooth access network selection



**Of technologies and infrastructure**

**Convergence**



**Devices are powerful and can act autonomously**

**Autonomy**



**Big data surge the power of predictability**

**Predictability**

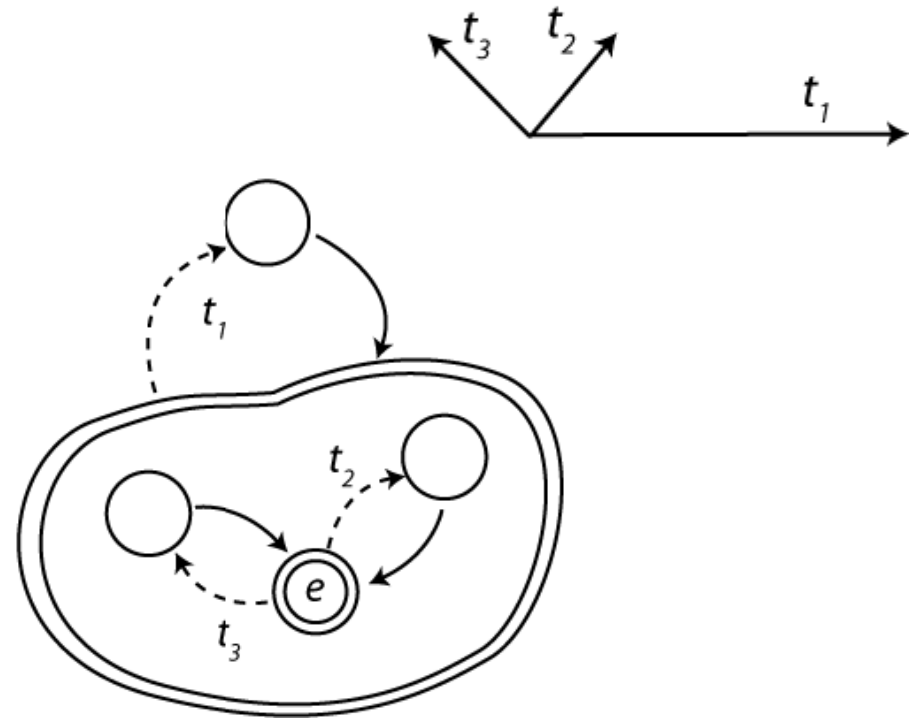
# Mobility management as a Service

## *Self-regulatory networks*

Topology of  
Mobile Devices →  
dynamic graph

Abstract view of the  
topology available at the  
top-level controller

Measuring signal quality  
& Predicting mobility →  
identifying graph  
dynamics



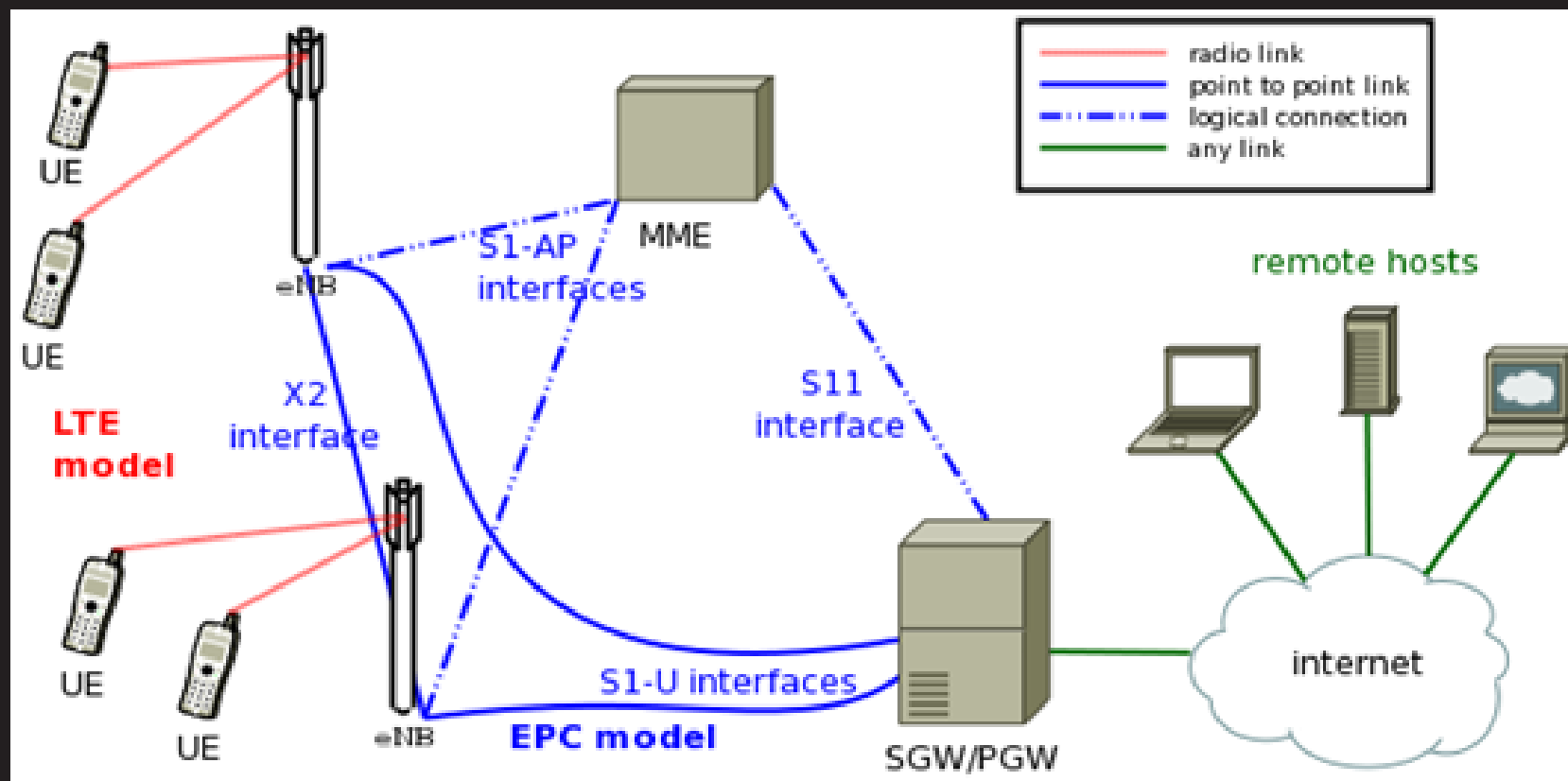
Controller might decide to reconstruct  
the topology i.e., trigger a handover.

# Mobility & Handover

- Topology of the mobile network is modeled as a graph assuming each UE is connected to only one eNodeB at any time instant.
  - This graphical representation is evolving with time and therefore, it is obtained by iteratively applying some given operator on the initial graph.
- Initial graph  $X = \{E, V\}$       Operator  $T$
- Dynamic nature of graph is expressed by  $(X, T)$ , where  $T: X \rightarrow X$  recursively.
  
- Operator  $T$  is triggered based on UE's measurement of the received signal level from eNodeB.
  - The existing periodical UE reporting is used.
- Operator  $T$  is defined by thresholding the measurements.

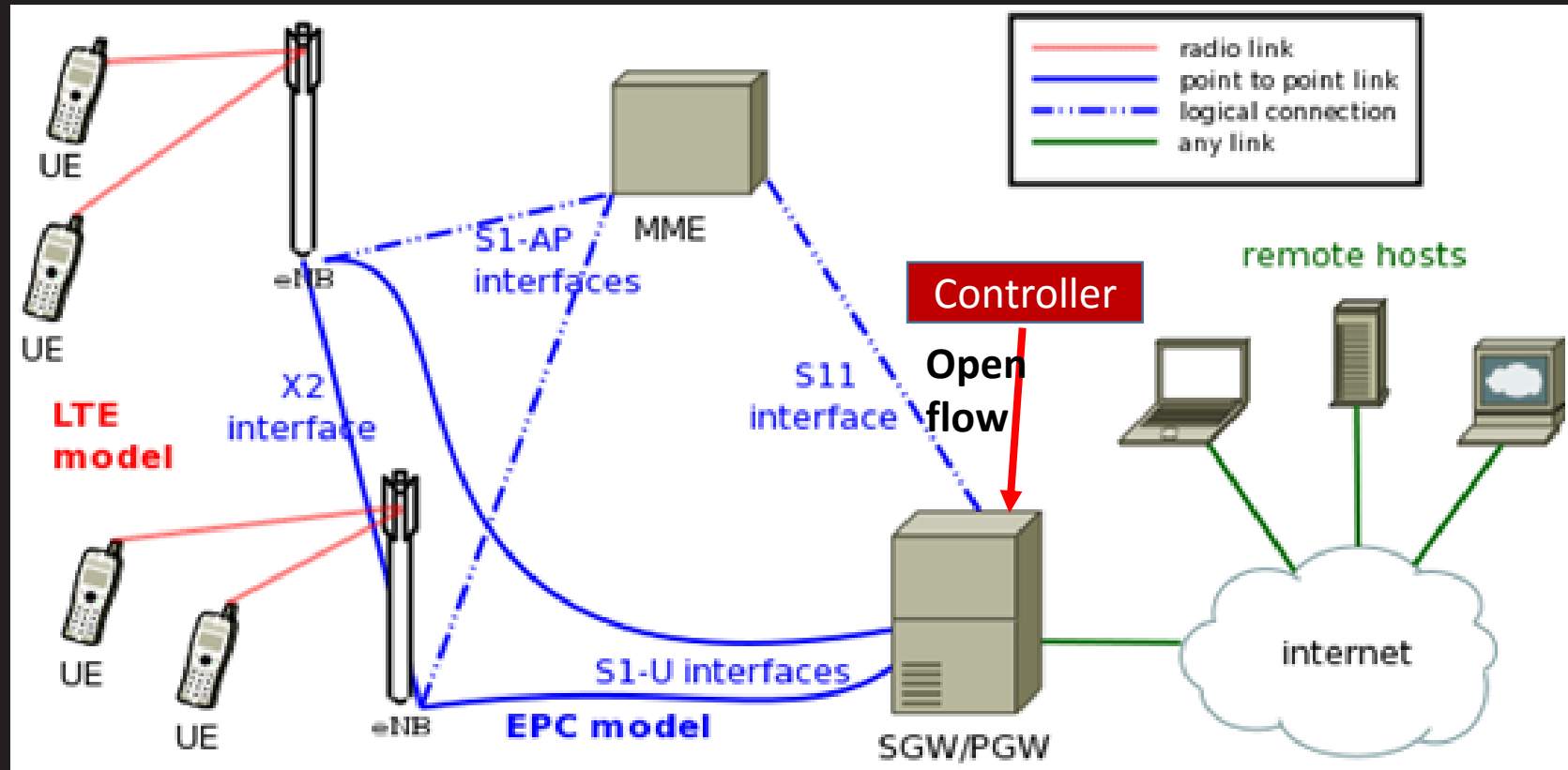


# Simulation Model

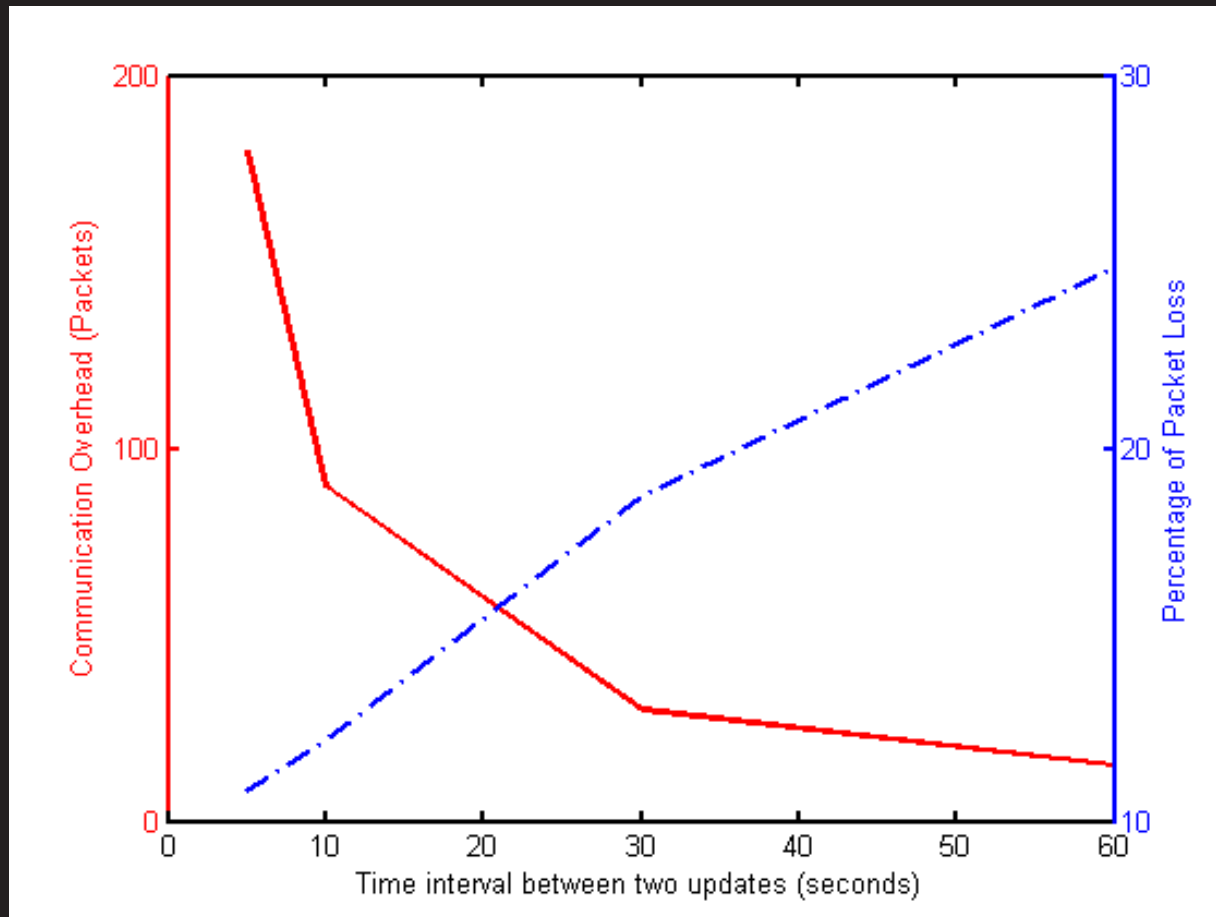


G. Piro, N. Baldo, and M. Miozzo, "An LTE module for the ns-3 network simulator," in Proc. of the 4th International ICST Conference on Simulation Tools and Techniques, pp. 415–422, 2011.

# Simulation Model



# How often to update



# Further considerations

- Prediction of mobility patterns.
  - Self-regulatory and self-governed graphs.
  - Inclusion of analytics, in identifying the pattern.
- Replacing the frequent update of UE signal level, with an event-based update.
- The actual routing protocol.



# Tactile Internet Lab





# King's College London

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