

A *conic* \mathcal{C} is the set of points (x, y) in \mathbb{R}^2 determined by an equation of the form

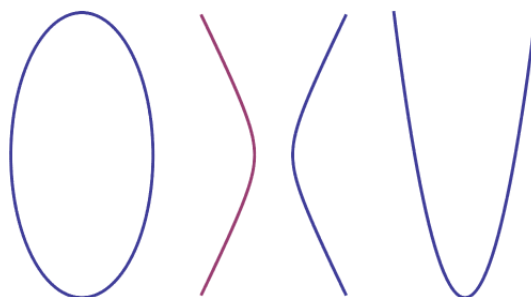
$$\underbrace{ax^2 + 2bxy + cy^2} + 2dx + 2ey + f = 0,$$

where a, \dots, f are real numbers (with a, b, c not all zero). There are 8 essentially different types of conics!

Let $S = \begin{pmatrix} a & b \\ b & c \end{pmatrix}$ and $T = \begin{pmatrix} a & b & d \\ b & c & e \\ d & e & f \end{pmatrix}$.

If \mathcal{C} has more than one point and does not contain a line, it is an ellipse, parabola or hyperbola and $\det T \neq 0$. In this case,

- \mathcal{C} is an ellipse $\Leftrightarrow \det S > 0$
- \mathcal{C} is a hyperbola $\Leftrightarrow \det S < 0$
- \mathcal{C} is a parabola $\Leftrightarrow \det S = 0$



If $\det T = 0$ then

- $\det S > 0 \Rightarrow \mathcal{C}$ is a point.
- $\det S < 0 \Rightarrow \mathcal{C}$ is two incident lines.
- $\det S = 0 \Rightarrow \mathcal{C}$ is two parallel lines, or one, or \emptyset .

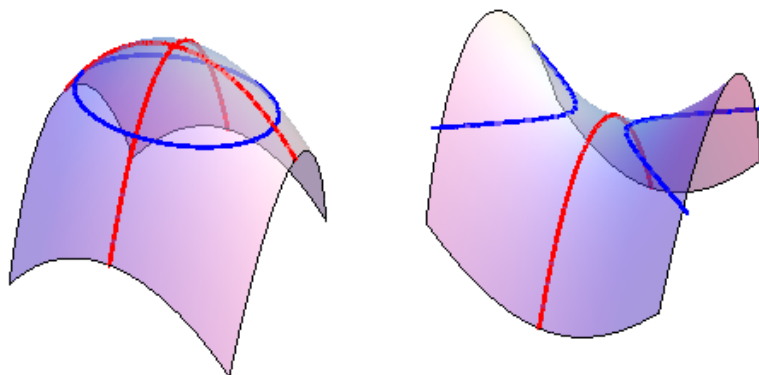


A *quadric* \mathcal{Q} is the locus of points (x, y, z) in \mathbb{R}^3 satisfying an equation of the form

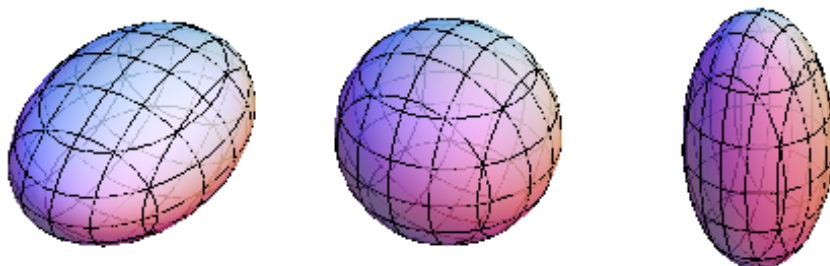
$$\underbrace{ax^2 + by^2 + cz^2 + 2dyz + 2ezx + 2fxy + 2gx + 2hy + 2kz + \ell = 0}$$

(with not all a, b, c, d, e, f zero). There are 15 types of quadrics!

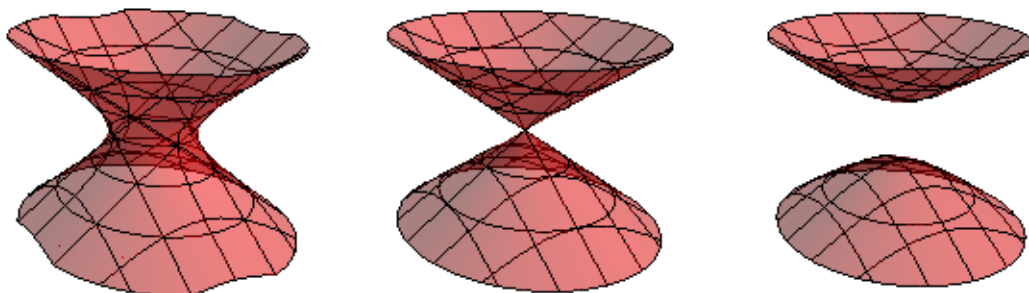
Elliptic and hyperbolic paraboloids $z = ax^2 \pm by^2$:



Ellipsoids $ax^2 + by^2 + cz^2 = 1$ with $a, b, c > 0$:



Hyperboloids and cone $ax^2 + by^2 - cz^2 = -\ell$ with $a, b, c > 0$:



8 types of cylinder over a conic including \emptyset , finally a point!