## FMO6 — Web:

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Improving Monte Carlo Pricing

## LImproving Monte Carlo Pricing

- Antithetic Sampling


## Revision: Antithetic Sampling

- Suppose we have a Monte Carlo pricer based on drawing $n$ normally distributed random numbers $\epsilon_{i}$
- It is often better to compute the price using a sample based on $\epsilon_{i}$ and $-\epsilon_{i}$ rather than to use a sequence of $2 n$ independent random variables.
- Theory: If $X_{1}$ and $X_{2}$ are random variables with $E\left(X_{1}\right)=E\left(X_{2}\right)$ then

$$
E\left(X_{1}\right)=E\left(\frac{X_{1}+X_{2}}{2}\right)
$$

But

$$
\operatorname{Var}\left(\frac{X_{1}+X_{2}}{2}\right)=\frac{1}{4}\left(\operatorname{Var}\left(X_{1}\right)+\operatorname{Var}\left(X_{2}\right)+2 \operatorname{Cov}\left(X_{1}, X_{2}\right)\right)
$$

Let $X_{1}$ be estimate based on the $n$ variables $\epsilon_{i}$. Let $X_{2}$ be estimate based on $-\epsilon_{i}$. We will often have $\operatorname{Cov}\left(X_{1}, X_{2}\right)$ is

- Antithetic Sampling


## MATLAB implementation of Antithetic sampling

```
% Price a call option by antithetic sampling
function [price,errorEstimate] = callAntithetic( K,T, ...
    SO,r,sigma, ...
    nPaths )
logSO = log(SO);
epsilon1 = randn( nPaths/2,1 );
epsilon2 = -epsilon1;
logST1 = logS0 + (r-0.5*sigma^2)*T + sigma*sqrt(T)*epsilon1;
logST2 = logSO + (r-0.5*sigma^2)*T + sigma*sqrt(T)*epsilon2;
ST1 = exp( logST1 );
ST2 = exp( logST2 );
discountedPayoffs1 = exp(-r*T)*max(ST1-K,0);
discountedPayoffs2 = exp(-r*T)*max(ST2-K,0);
price = mean(0.5*(discountedPayoffs1+discountedPayoffs2));
errorEstimate = std(0.5*(discountedPayoffs1+discountedPayoffs2))/sqrt(nPaths/2)
end
```


## Antithetic Sampling Results

- Parameters: $S 0=100, K=100, \sigma=0.2, r=0.14, T=1$, $N=10000$
- Results:


## Method Price Standard error estimate

Black-Scholes Formula 3.0679
Naive Monte Carlo 3.07940 .197
Antithetic Sampling $3.0771 \quad 0.054$

- Conclusion: Antithetic sampling is easy to implement and often rather effective.


## - Improving Monte Carlo Pricing

LImportance Sampling

## Importance Sampling

- Monte Carlo pricing is an integration method.
- You can use substitution to change one integral to another integral by re-parameterizing
■ Equivalently you can change the distribution from which you draw your samples so long as apply appropriate weights to correct for this.
- Monte Carlo integration is exact when the price function is constant
- If we can re-parameterize so the price function is nearer to being constant, we will have reduced the variance of the Monte Carlo algorithm.


## Importance Sampling Example

- Suppose we want to price a far out of the money knock out call option
- Suppose that for $99 \%$ of price paths the option will end out of the money
- This means that $99 \%$ of price paths in the Monte Carlo calculation will give us no information.
- Instead: find a way to generate the $1 \%$ of price paths where the option ends up in the money; compute the expectation for these paths; re-weight by multiplying by 100 .
- For simplicity, let's do this for a vanilla call option to see how it improves upon ordinary Monte Carlo.


## -Improving Monte Carlo Pricing

LImportance Sampling

## Calculation

- Generate stocks prices at time $T$ using the formula:

$$
\log \left(S_{T}\right)=\log \left(S_{0}\right)+\left(r-\frac{1}{2} \sigma^{2}\right) T+\sigma \sqrt{T} N^{-1}(u)
$$

where $u$ is uniformly distributed on $[0,1]$.

- Option is in the money only if $\log \left(S_{T}\right) \geq \log (K)$. Equivalently only if:

$$
u \geq u_{\min }:=N\left(\frac{\log (K)-\log \left(S_{0}\right)-\left(r-(1 / 2) \sigma^{2}\right) * T}{\sigma \sqrt{T}}\right)
$$

■ So only generate values $u$ on the interval $\left[u_{\text {min }}, 1\right]$, then multiply resulting expectation by $1-u_{\min }$ to account for the fact that we have only generated $1-u_{\text {min }}$ of the possible samples.

- We know the other samples would have given 0 for the option payoff.


## LImproving Monte Carlo Pricing

LImportance Sampling

## MATLAB implementation of Importance Sampling

```
function [price,error] = callImportance( K,T, ...
    SO,r,sigma, ...
    nPaths )
logS0 = log(SO);
% Generate random numbers u on the interval [lowestU,1]
lowestU = normcdf( (log(K)-logS0 - (r-0.5*sigma^2)*T)/(sigma*sqrt(T)) );
u = rand(nPaths,1)*(1-lowestU)+lowestU;
% Now generate stock paths using norminv( u ). lowestU was chosen
% so that the lowest possible stock price obtained is K. Note that
% we are only considering a certain proportion of possible stock prices
logST = logS0 + (r-0.5*sigma^2)*T + sigma*sqrt(T)*norminv(u);
ST = exp( logST );
discountedPayoff = exp(-r*T)*(ST-K);
% Since we only simulate a certain proportion of prices, the true
% epectation of the final option value must be weighted by proportion
proportion = 1-lowestU;
price = mean(discountedPayoff)*proportion;
error = std(discountedPayoff)*proportion/sqrt(nPaths);
```


## Importance Sampling Results

- Parameters: $S_{0}=100, K=200, \sigma=0.2, r=0.14, T=1$, $n=1000$.
- Note that this is far out of the money, so naive Monte Carlo will perform badly.
- Results:
Method Price Standard Error

| Black-Scholes Formula | 0.02241 |  |
| :---: | :---: | :---: |
| Naive Monte Carlo | 0.05960 | 0.03469 |
| Importance Sampling | 0.02122 | 0.00066 |

- Conclusions: Importance Sampling is more difficult to implement than antithetic sampling, but can produce excellent improvement for far out of the money options


## The Control Variate Method - Idea

- Suppose that we wish to price a Knock Out option

■ We have an analytic formula for the price of a Call Option with the same strike.
■ Maybe, rather than pricing a Knock Out option directly, it would be a better idea to estimate the difference between the price of a Knock Out option and the price of the Call Option using Monte Carlo instead.

Price of Knockout Option $\approx$ Price of Call Option + Estimate of difference

- Because the difference is probably smaller than the price we're trying to estimate, the variability in a Monte Carlo estimate of the difference is probably lower than the variablility in a Monte Carlo estimate of the price.


## Control Variate - Example that proves it can work

- Consider the extreme case of pricing a knock out option where the barrier is so high it will very rarely be hit.
■ In the control variate method, we will estimate that the difference between the call price and the knock-out option price is zero even if we use a tiny sample (e.g. a sample of one).
- The control variate method will converge to the exact answer immediately.
- The naive method will be no more accurate than pricing a call by Monte Carlo, so only converges slowly.


## The Control Variate method

- Suppose we have a random variable $M$ with $E(M)=\mu$ and wish to find $\mu$.
■ Suppose we have another random variable $T$ with $E(T)=\tau$ with $\tau$ known.
$■$ Define $M^{*}=M+c(T-\tau) . E\left(M^{*}\right)=\mu$ too for any $c \in \mathbb{R}$. Our previous example was the special case when $c=-1$.
■ $\operatorname{Var}\left(M^{*}\right)=\operatorname{Var}(M)+c^{2} \operatorname{Var}(T)+2 c \operatorname{Cov}(M, T)$
- Choose $c$ to minimize this

$$
c=\frac{-\operatorname{Cov}(M, T)}{\operatorname{Var}(T, T)}
$$

$$
\operatorname{Var}\left(M^{*}\right)=\left(1-\rho^{2}\right) \operatorname{Var}(M)
$$

where $\rho$ is the correlation between $M$ and $T$.

## Control Variate method, worked example

■ Let us price a Call Option by Monte Carlo

- We expect the price of a Call Option to be correlated with the price of the stock, so let's use the stock price as our control variate.


## LImproving Monte Carlo Pricing

LControl Variate Method

```
function [price,errorEstimate, c] = callControlVariate( K,T, ...
    SO,r,sigma, ...
    nPaths, ...
    c)
% Usual pricing code
logSO = log(SO);
epsilon = randn( nPaths,1 );
logST = logSO + (r-0.5*sigma^2)*T + sigma*sqrt(T)*epsilon;
ST = exp( logST );
discountedPayoffs = exp (-r*T)*max (ST-K,0);
% Standard formula for control variate method
m = discountedPayoffs;
t = exp(-r*T)*ST;
tau = SO;
covMatrix = cov(m,t);
if nargin<7
    c = -covMatrix(1,2)/covMatrix(2,2);
end
mStar = m + c*(t-tau);
% Result
price = mean(mStar);
errorEstimate = std(mStar)/sqrt(nPaths);
```


## - Improving Monte Carlo Pricing

Control Variate Method

## Control Variate Results

■ Parameters: $S 0=100, K=100, \sigma=0.2, r=0.14, T=1$, $n=1000$.
Method Result Standard Error

■ Results:
Black-Scholes Formula 15.721

| Naive Monte Carlo | 16.263 | 0.564 |
| :---: | :--- | :--- |
| Control variate | 15.723 | 0.137 |

- Note, to compute the error I fixed $c$ and then re-ran to compute the same error as I was concerned using the same data to find $c$ and estimate error may lead to bias.
■ Conclusions: The control variate technique is easy to implement. It can produce significant improvements in the Monte Carlo price.

Simulating more interesting stochastic processes

## Summary so far

- Simulating the Black-Scholes model has already given some interesting results
- Simulating in the $\qquad$ -measure allows us to price derivatives
- Simulating in the $\qquad$ -measure allows us to test trading strategies


## Generating correlated random variables

## Correlated normally distributed random variables



## Pseudo square root

## Definition

If $\Sigma$ is a positive definite symmetric matrix, then a matrix satisfying

$$
A A^{T}=\Sigma
$$

is called a pseudo square root of $\Sigma$.

## Lemma

Given a pseudo square root $A$ of $\Sigma$ then if $X$ is a vector of independent normally distributed random variables with mean 0 and standard deviation 1 then $A X$ is a multivariate normal variable with mean 0 and covariance $\Sigma$.

## Proof, part 1

Let $Y_{i}=\sum_{a=1}^{n} A_{i a} X_{a}$. Then since $E\left(X_{a} X_{b}\right)=1$ if $a=b$ and 0 otherwise we compute:

$$
\begin{aligned}
E\left(Y_{i} Y_{j}\right) & =E\left(\left(\sum_{a=1}^{n} A_{i a} X_{a}\right)\left(\sum_{b=1}^{n} A_{j b} X_{b}\right)\right) \\
& =\sum_{a=1}^{n} \sum_{b=1}^{n} A_{i a} A_{j b} E\left(X_{a} X_{b}\right) \\
& =\sum_{a=1}^{n} A_{i a} A_{j a} \\
& =\left(A A^{T}\right)_{i j} .
\end{aligned}
$$

Which shows that the covariance matrix of the $Y_{i}$ is $A A^{T}=\Sigma$. The mean of $Y_{i}$ is zero since the mean of $X_{a}$ is zero for each $a$.

## Proof, part 2

The density of $\tilde{X}_{i}$ is

$$
\frac{1}{\sqrt{2 \pi}} e^{-\frac{1}{2} x^{2}}
$$

Since the $X_{i}$ are independent, the joint density of the random vector $X$ is given by

$$
(2 \pi)^{-\frac{n}{2}} e^{-\frac{1}{2} x^{\top} x} .
$$

for $x \in \mathbb{R}^{n} . Y=A X$, so $A^{-1} Y=X$. Hence by the transformation rule for random vectors, $Y$ has distribution

$$
(2 \pi)^{-\frac{n}{2}} \operatorname{det}\left(A^{-1}\right) e^{-\frac{1}{2}\left(A^{-} 1 y\right)^{\top}\left(A^{-} 1 y\right)}=(2 \pi)^{-\frac{n}{2}} \operatorname{det}(\Sigma)^{-\frac{1}{2}} e^{-\frac{1}{2}\left(y^{\top} \Sigma^{-1} y\right)}
$$

which by definition is a multivariate normal distribution with mean 0 and covariance matrix $\Sigma$.

## Cholesky Decomposition

## Theorem

If $\Sigma$ is a symmetric positive definite matrix then there exists a unique lower triangular matrix $L$ with $\Sigma=L L^{T}$ and positive diagonal.

## Definition

$L$ is called the Cholesky decomposition of $\Sigma$.
Because $L$ is lower triangular, we can write the equation $L L^{T}=\Sigma$ out in detail as:

$$
\left(\begin{array}{ccccc}
a_{11} & 0 & 0 & \ldots & 0 \\
a_{21} & a_{22} & 0 & \ldots & 0 \\
a_{31} & a_{32} & a_{33} & \ldots & 0 \\
\vdots & \vdots & \vdots & & \vdots \\
a_{n 1} & a_{n 2} & a_{n 3} & \ldots & a_{n n}
\end{array}\right)\left(\begin{array}{ccccc}
a_{11} & a_{21} & a_{31} & \ldots & a_{n 1} \\
0 & a_{22} & a_{32} & \ldots & a_{n 2} \\
0 & 0 & a_{33} & \ldots & a_{n 3} \\
\vdots & \vdots & \vdots & & \vdots \\
0 & 0 & 0 & \ldots & a_{n n}
\end{array}\right)=\Sigma
$$

## Proof continued

Take the lower triangular part of both sides. This gives $\frac{n(n-1)}{2}$ equations in the same number of unknowns. The first row gives:

$$
a_{11}^{2}=\Sigma_{11}
$$

We can now solve for a unique positive $a_{11}$. The next row gives:

$$
\begin{gathered}
a_{21} a_{11}=\Sigma_{21} \\
a_{21}^{2}+a_{22}^{2}=\Sigma_{22}
\end{gathered}
$$

We solve the first for $a_{21}$. Now we can read off the unique positive $a_{22}$. The third row gives:

$$
\begin{gathered}
a_{31} a_{11}=\Sigma_{31} \\
a_{31} a_{21}+a_{32} a_{22}=\Sigma_{32} \\
a_{31}^{2}+a_{32}^{2}+a_{33}^{2}=\Sigma_{33}
\end{gathered}
$$

## Proof continued

We solve for $a_{31}$ then $a_{32}$ then $a_{33}$.

- Proceeding in this way gives an algorithm for computing the Cholesky decomposition.
- To compute all the $a_{i j}$ will take $O(i)$ computations for each $i$ (this is the number of coefficients in the equations we write down). There are $n^{2}$ coefficients to calculate. So the algorithm will take $O\left(n^{3}\right)$ steps.
■ Note that a complete proof requires additionally showing that that $\Sigma$ being positive definite means the quadratics we solve have real solutions, we'll skip this detail.


## Summary

- If we can find a pseudo square root $A$ of a covariance matrix $\Sigma$ we can generate normally distributed random numbers with covariance matrix $\Sigma$ by simulating a vector of independent standard random normal variables $X$ and then computing $A X$.
- We can find a pseudo square root using Cholesky decomposition.
- A positive definite symmetric matrix has many pseudo square roots. Another way to find one is by diagonalizing the matrix.


## Exercises

$\star$
Use matlab's chol function to find the Cholseky decomposition of

$$
\left(\begin{array}{ll}
3 & 1 \\
1 & 2
\end{array}\right)
$$

$\star$ Use matlab to plot a scatter plot of 10000 points $(X, Y)$ where $X$ and $Y$ are normally distributed with covariance matrix

$$
\left(\begin{array}{ll}
3 & 1 \\
1 & 2
\end{array}\right)
$$

## Exercises continued

$\star \quad X$ is normally distributed with mean 5 and standard deviation 3 and $Y$ is normally distributed with mean 7 and standard deviation 1 and if $X$ and $Y$ have correlation $\rho=0.5$. Generate a sample of points $(X, Y)$ matching these properties. How have you tested your answer?
$\star$ What is the transformation matrix $B$ that reverses the order of the coordinates $x_{1}, x_{2}, x_{3}$ ? What is $B B^{T}$ ? Use this to find a pseudo square root of the matrix:

$$
\left(\begin{array}{lll}
5 & 1 & 1 \\
1 & 6 & 1 \\
1 & 1 & 4
\end{array}\right)
$$

which is not upper triangular

## Exercises continued

* Write a function randnMultivariate (omega, n) which generates n samples from a multivariate normal distribution with covariance matrix omega.
* Compute the Cholesky decomposition of

$$
\left(\begin{array}{ll}
3 & 1 \\
1 & 2
\end{array}\right)
$$

by hand.

## Solving SDEs numerically

## Reference

Kloeden and Platen "Numerical Solution of Stochastic Differential Equations".
We won't give proofs.

## Simulating Correlated Brownian Motion

- d-dimensional Brownian motion with correlation matrix $P$ is defined to be a Markov process whose increments over time $\delta t$ are independent random vectors which are normally distributed with covariance matrix $P \delta t$ and mean 0 .
- Take $A$ to be a pseudo-square root of $P$, so $P=A A^{T}$.
- Generate $X_{t}$ by the difference equation:

$$
X_{t+\delta t}=X_{t}+A \sqrt{\delta t} \epsilon
$$

- Then $X_{t}$ simulates Brownian motion with correlation matrix $P$.


## Problem setting

- 1 dimensional stochastic differential equation

$$
\mathrm{d} X_{t}=a(X, t) \mathrm{d} t+b(X, t) \mathrm{d} W_{t}
$$

- $n$ dimensional stochastic differential equation

$$
\mathrm{d} \mathbf{X}_{t}=\mathbf{a}(\mathbf{X}, t) \mathrm{d} t+\mathbf{b}(\mathbf{X}, t) \mathrm{d} \mathbf{W}_{t}
$$

where

$$
\begin{gathered}
\mathbf{X}_{t} \in \mathbb{R}^{n} \\
\mathbf{a}(\mathbf{X}, t) \in \mathbb{R}^{n} \\
\mathbf{b}(\mathbf{X}, t) \text { is an } n \times d \text { matrix }
\end{gathered}
$$

$\mathrm{W}_{r}$ is a $d$-dimensional vector of correlated Brownian motions, with correlation matrix $P$.
In either case we also have an initial condition $X_{0}$.

## Notation

- We will drop the bold face for vectors and matrices, the formulae are essentially the same in one or more dimensions.
■ We will choose a time step $\delta t$ and will find approximate solutions by discretization.
- We will write difference equations for our approximations. Time point $i$ corresponds to the time $i \delta t$.
■ If $W_{t}$ is a Brownian motion that we have been given then we define

$$
\delta W_{i}=W_{i \delta t}-W_{(i-1) \delta t}
$$

so $\delta W_{i}$ is a random variable.

## Euler scheme

The Euler scheme for solving the SDE is to define

$$
\tilde{X}_{i}=\tilde{X}_{i-1}+a\left(X_{i-1}, t\right) \delta t+b\left(X_{i-1}, t\right) \delta W_{i}
$$

so each $\tilde{X}_{i}$ is a random variable determined by the $\delta W_{j}$ with $j \leq i$. We claim that (in a sense to be explained later) the $\tilde{X}_{i}$ are a good approximation to $X_{i \delta t}$.

## Application

To simulate the values $X_{i}$, at each time $i$ independently generate a $d$-dimensional vector of normally distributed $\epsilon_{i}$ with mean 0 and standard deviation 1 and correlation matrix $P$.
We can do this using the Cholesky decomposition.
Define:

$$
\tilde{X}_{i}=\tilde{X}_{i-1}+a\left(X_{i-1}, t\right) \delta t+b\left(X_{i-1}, t\right)(\sqrt{\delta t}) \epsilon_{i}
$$

## NOTE THE $\sqrt{\delta t}$ !

Note the slight distinction between:

- Solving the SDE when we are given values of $W_{t}$ over time.
- Simulating the stochastic process, where we run many simulations and generate our own values of $\epsilon_{i}$.


## Theorem

Suppose that:

$$
|a(x, t)-a(y, t)|+|b(x, t)-b(y, t)|<K_{1}|x-y|
$$

and

$$
|a(x, t)|+|b(x, t)|<K_{2}(1+|x|)
$$

and

$$
|a(x, s)-a(x, t)|+|b(x, s)-b(x, t)|<K_{3}(1+|x|)|s-t|^{-\frac{1}{2}}
$$

for some constants $K_{1}, K_{2}, K_{3}$ and all $s, t, x, y$. Then

$$
E\left(\left\lvert\, X_{T}-\tilde{X}_{(T / \delta t)} \leq K_{4} \delta t^{\frac{1}{2}}\right.\right.
$$

for some constant $K_{4}$.
i.e. we have convergence in expectation.

## Application

## Corollary

Under the same conditions, our simulation converges in distribution.

- The rate of convergence $\delta t^{\frac{1}{2}}$ is very slow
- The conditions are very stringent (e.g. linear growth)


## Example

## Example

For the process

$$
\mathrm{d} X_{t}=a \mathrm{~d} t+b \mathrm{~d} W_{t}
$$

with $a$ and $b$ constants then the solution is Euler scheme is exact. Note this is elementary and does not use general result on convergence.

In general if $a$ and $b$ are slowly varying we can expect that the Euler scheme will be reasonably accurate.

## Numerical test

We won't prove the theorem. But we can check it is true. We want to see if:

$$
E\left(\left|X_{T}-\tilde{X}_{T}\right|\right) \leq K_{4} \delta t^{\frac{1}{2}}
$$

for an example process. Let's find an interesting process we can solve. Take

$$
X_{t}=\sin \left(W_{t}\right)
$$

SO

$$
\mathrm{d} X_{t}=-\frac{1}{2} X_{t} \mathrm{~d} t+\sqrt{1-X_{t}^{2}} \mathrm{~d} W_{t}
$$

## Solving the SDE by the Euler scheme

```
function [ X ] = simulateSinEuler( XO, dW, dt, nSteps )
% Simulate the following process
% dX = -1/2 X + sqrt(1-X^2) dW
% Note this is obtained by taking the sin of brownian motion
currX = X0;
nPaths = size( dW, 1);
X = zeros(nPaths, nSteps );
for i=1:nSteps
    currDW = dW(1:end,i);
    X(1:end,i) = currX - 0.5*currX*dt + sqrt(1-currX.^2).* currDW;
    currX = X(1:end,i);
end
end
```


## Computing the error

```
dW = randn( nPaths, nSteps(j) )*sqrt(dt);
exactPaths = sin(X0+cumsum(dW,2));
eulerPaths = simulateSinEuler( XO, dW, dt, nSteps(j) );
eulerErrors = abs(eulerPaths(1:end,end)-exactPaths(1:end,end));
eulerError(j) = ninetyPercentConfidence(eulerErrors);
```

- ninetyPercentConfidence is a helper function which finds the upper bound on a ninety percent confidence interval for the mean.
- If we generate a log-log plot of the upper level of the confidence interval against the number of steps, what should we expect to see?
- (Shown in slide at end of lecture).


## Application

By simulating stock price processes in the risk neutral measure we can compute option prices.

- Black Scholes model - no need, we have an exact simulation method
- Local volatility model - the parameters $\mu$ and $\sigma$ vary with $S$ and $t$
- Heston model - the volatility also follows a stochastic process.


## Heston model with $r=0$

Suppose that in the $\mathbb{Q}$ measure the stock price and volatility obey:

$$
\begin{gathered}
\mathrm{d} S_{t}=\sqrt{v_{t}} S_{t} \mathrm{~d} W_{t}^{1} \\
\mathrm{~d} v_{t}=\kappa\left(\theta-v_{t}\right) \mathrm{d} t+\xi \sqrt{v_{t}} \mathrm{~d} W_{t}^{2}
\end{gathered}
$$

where $\mathrm{d} W_{t}^{1}$ and $\mathrm{d} W_{t}^{2}$ are Brownian motions with correlation $\rho$

- $\theta$ is the long run variance
- $\kappa$ is the mean reversion rate
- $\xi$ is the volatility of volatility

Require $2 \kappa \theta>\xi^{2}$ to keep volatility positive.

- $r=0$ so we require that $S$ is a martingale for this to be a valid $\mathbb{Q}$ measure model. This is why there is no drift term.
- In Black-Scholes model there is a unique compatible $\mathbb{Q}$ model for a given $\mathbb{P}$. This isn't true in general, so one usually takes $\mathbb{Q}$ as given.


## The volatility smile

If we simulate $\mathbb{Q}$ measure stock prices in the Heston model and use this to compute risk neutral prices for options, will this "explain" the volatility smile?

- (Question: what is implied volatility? What is the volatility smile?)


## Implied volatility

## Definition

Given the market price of a European put or call option, the implied volatility is the value that you must put into the Black-Scholes formula to get that market price.

## Monte carlo pricing code

Our pricing code looks like this:

```
function ret = priceByMonteCarlo(...)
    paths = generatePricePaths(...);
    payoffs = computeOptionPayoffs(...);
    ret = mean(payoffs)*exp(-r*T);
end
```

All we need to do is to change this to use the Heston model to generate price paths.

```
function [ prices, variances ] = generatePricePathsHeston( ...
    SO, v0, ...
    kappa, theta, xi, rho, ...
    T, nPaths, nSteps)
%GENERATEPRICEPATHSHESTON Generate price paths according to the
% Heston model
prices = zeros( nPaths, nSteps );
variances = zeros( nPaths, nSteps );
currS = SO;
currv = v0;
dt = T/nSteps;
for i=1:nSteps
    epsilon = randnMultivariate( [1 rho; rho 1], nPaths );
    dW1 = epsilon(1,:)*sqrt(dt);
    dW2 = epsilon(2,:)*sqrt(dt);
    currS = currS + sqrt( currv).* currS .* dW1';
    currv = currv + kappa*(theta - currv)*dt + xi*sqrt( currv).* dW2';
    currv = abs( currv ); % Forcibly prevent negative variances
    prices( :, i) = currS;
    variances( :, i) = currv;
end
```

I ran the simulation with the following parameters

- nPaths=100000
- nSteps=50
- $T=1$
- $S_{0}=1$
- $\kappa=2$

■ $\theta=0.04$

- $v_{0}=0.04$
- $\rho=0$

I then used three different values of $\xi$.
I plotted the Black-Scholes implied volatility for a number of strikes

Heston model volatility smile


■ When $\xi=0$ this becomes equivalent to the Black Scholes model. So in theory the implied volatility should be a constant equal to 0.2 .
■ As well as computing monte carlo prices, I've plotted error bounds for the computation when $\xi=0$. The Black Scholes prediction fits within the error bounds as one would hope.
■ Other values of $\xi$ do give rise to a smile.

## Other applications

- Repeat the delta hedging simulation we did last week, but generate stock prices using different ___measure models. We can use this to see how well delta hedging performs with e.g. fat tailed stock prices.

■ Repeat the VaR Monte Carlo simulations we'll carry out next week with more interesting models

■ etc. etc.

## The Milstein Scheme

- The Euler scheme isn't the end of the story.
- The Milstein scheme for:

$$
\mathrm{d} X_{t}=a\left(X_{t}, t\right) \mathrm{d} t+b\left(X_{t}, t\right) \mathrm{d} W_{t}
$$

is to take

$$
\tilde{X}_{i}=\tilde{X}_{i-1}+a \delta t+b \delta W_{t}+\frac{1}{2} b \frac{\partial b}{\partial x}\left(\left(\delta W_{t}\right)^{2}-\delta t\right)
$$

- This is Euler scheme plus one more term

■ Under certain bounds on the coefficients, converges in expectation at rate $O(\delta t)$

- $n$-d versions exist but are more complex.


## Plot of errors of Euler and Milstein for process $\sin \left(W_{t}\right)$



## Exercises

Simulate the process

$$
\mathrm{d} S_{t}=S_{t}\left(\mu \mathrm{~d} t+\sigma \mathrm{d} W_{t}\right)
$$

using the Euler scheme and find the exact solution too. Use this to generate a $\log -\log$ plot of errors for the Euler scheme.

Simulate the Vasicek interest rate model

$$
\mathrm{d} r_{t}=a\left(b-r_{t}\right) \mathrm{d} t+\sigma \mathrm{d} W_{t}
$$

using the Euler scheme. Generate plots of interest rate paths with varying parameters so you get a feel for this kind of model. How could you simulate the Vasicek model without using the Euler scheme? (HINT: The increments of the Vasicek model over any time period are known to be normally distributed and there are formulae for their mean and variance)

* Modify the delta hedging code from last week so that one still delta hedges as though one believed the Black-Scholes model was true, but in fact the interest rates are stochastic and follow the Vasicek model. How does the delta hedging strategy perform?

